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Top Skills

Web Development
Front-End Development
Responsiveness

Languages

Inglês (Professional Working)
Portuguese (Native or Bilingual)

Certifications

Basics of Scrum, Agile and Project
Delivery

Publications

jQuery Plugin For HTML5 Desktop
Push Notifications - easyNotify.js
3 jQuery/JavaScript Plugins for Push
Notifications

Gabriel Rodrigues

Senior Frontend Engineer | Vue & Angular Specialist | E2E Testing,
Security & Scalable Web Architectures | Driving Enterprise Solutions
& Team Quality

Brazil

Summary

Frontend Software Engineer with over 10 years of experience designing, building, and optimizing web applications for high-scale digital platforms across Europe and Latin America. Specialized in Angular, Vue, and TypeScript, with a strong focus on performance, security, and developer experience.

Key Achievements:

- Delivered enterprise-grade solutions for 25+ international brands in the iGaming sector, enhancing platform stability and UX.
- Reduced post-release bugs by 60% through automation and testing strategies using Playwright and modern CI/CD pipelines.
- Improved customer support efficiency by 20% via smart KYC automation and front-back integration.

Core Expertise:

Vue, Angular, TypeScript, GraphQL, REST APIs, Playwright, Storybook, Agile, Scalable Frontend Architectures.

Objective:

Seeking to contribute to globally distributed engineering teams, driving innovation, code quality, and high-performing user experiences.

Experience

The Mill Adventure
Senior Frontend Software Engineer
July 2024 - Present (1 year 9 months)
Malta

Driving frontend quality, efficiency, and security as the primary Angular specialist in a backend-heavy engineering team.

Key Achievements

- Boosted operational efficiency by driving a 20% reduction in Customer Support time through the implementation of automated KYC (via smart document request and auth with BankID/Smart ID).
- Significantly improved stability by introducing Playwright for E2E critical path testing, successfully reducing post-release bug cases by 60%.
- Eliminated potential XSS vulnerabilities by implementing a strict Content Security Policy (CSP) and refactoring all unsafe DOM manipulations into secure, controlled methods.
- Led the complete backoffice redesign using Angular and Angular Material, delivering a modern, user-centric interface that enhanced team usability and efficiency.

Core Responsibilities

- Championed scalable frontend architecture and modern design patterns, coaching team members to bridge knowledge gaps.
- Collaborated across Product and Engineering to align technical development with user experience and business objectives.

Deskhero

Senior Frontend Software Engineer

August 2023 - May 2024 (10 months)

Torre Vieja, Valencian Community, Spain

Leading all frontend operations and development using a modern Vue 3 and TypeScript stack to enhance product quality and developer efficiency.

Key Achievements

- Elevated Developer Efficiency: Built and maintained a proprietary Component Library using Storybook and Chromatic, standardizing the UI and dramatically accelerating feature development across the team.

- Improved Code Quality & Stability: Implemented the release process with semantic release and commitizen conducted PR reviews, ensuring smooth deployments and adherence to high code and architectural standards.

- Scaled Team Knowledge: Mentored new and existing team members on modern frontend workflows and best practices, effectively onboarding new engineers and supporting complex tasks.

Core Responsibilities

- Utilize a modern stack (Vue 3, Pinia, Vite) to design and build scalable, high-performance user interfaces.
- Collaborate with the backend team to integrate features via RESTful APIs and manage application state.
- Oversee the entire JavaScript development lifecycle from ideation through deployment.

Betsson Group

Senior Frontend Software Engineer

March 2021 - August 2023 (2 years 6 months)

Malta

Driving enterprise-level feature development and site reliability across dozens of iGaming brands using Angular and focusing on Onboarding area.

Key Achievements

- Championed and delivered core Angular and Stencil.js features improving KYC, Onboarding and Compliance utilized by 28+ international iGaming brands, significantly expanding platform capability and market reach.

- Ensured High Reliability: Successfully managed on-call duties and active site monitoring during critical high-traffic events (e.g., World Cup Final), guaranteeing platform stability and continuous availability during peak business hours.

- Drove Team Delivery: Took on the role of Team Captain (Scrum Master equivalent) for one year, optimizing team flow to ensure high-quality output while fostering a productive and healthy team environment.

Core Responsibilities

- Mentored, coached, and actively supported fellow developers on complex features and TypeScript best practices.
- Collaborated daily with PMs, UX designers, and stakeholders to define technical roadmap, enhance user experience, and plan API integration using GraphQL.
- Built interfaces leveraging Angular Material and integrating with scalable GraphQL APIs.

Ancient Gaming

Senior Frontend Software Engineer

July 2020 - January 2021 (7 months)

Malta

Key Achievements

- Optimized Critical Conversion: Led the complete revamp of registration and login flows in Angular, directly optimizing the user acquisition funnel. Verified with A/B tests and GA simple vs complex registration flow 22% increase in registration
- Enhanced User Discovery: Redesigned the skins lobby and filtering systems, dramatically improving content accessibility and user engagement. Verified via A/B tests, this resulted in a 14% increase in mobile unboxing through the new dynamic and responsive lobby.
- Streamlined Service Integration: Successfully integrated the platform with Zendesk support tooling and enhanced the FAQ. This integration allowed Customer Service (CS) to mitigate and resolve issues quickly, significantly improving overall service efficiency and response times.

Core Responsibilities

- Delivered scalable, responsive UI components using Angular and the Angular Material design system.
- Integrated high-performance application features using GraphQL and RESTful API endpoints.

- Collaborated across engineering and product teams to define project scope and ensure high-quality, maintainable code delivery.

XCaliber

Senior Frontend Software Engineer

September 2018 - July 2020 (1 year 11 months)

St Julians Malta

- Developing high-quality, scalable, and maintainable web applications using the Angular framework
- Collaborating with cross-functional teams to understand business requirements and translate them into technical specifications
- Designing and implementing front-end architectures that are flexible, reusable, and performant
- Writing clean, well-documented, and testable code that adheres to industry best practices and coding standards
- Troubleshooting and debugging issues, and implementing effective solutions in a timely manner
- Working with back-end developers to integrate front-end solutions with RESTful APIs and microservices

Projects: sunmaker.com, cherrycasino.com, manekichi.com, and norgesspill.com.

Virtúa Software

Full Stack Engineer

February 2014 - June 2018 (4 years 5 months)

Goiânia e Região, Brasil

I've built and managed different systems using various tools such as JavaScript, jQuery, Bootstrap, and PHP. I also trained interns and led a web development crew. I played a significant role in suggesting innovative features and tech solutions for our web projects.

One of the biggest success cases was the Virtua Web a website where customers could negotiate their own debit with predefined conditions and pay on the web, it was so popular that the same solution was implemented later by banks such as Bank of Brasil and Caixa Economica Federal.

Sephirot Technologies - Junior Enterprise

Mobile Engineer

January 2015 - December 2015 (1 year)

Goiânia Area, Brazil

I created an app for the Pontifical Catholic University of Goiás that helps users stay updated with news and offers helpful features like finding classrooms and reporting issues. I utilised the xcode IDE for testing and ionic for building the app

Telemont

IT Administrative Assistant

August 2012 - May 2013 (10 months)

Inhumas Area, Brazil

I provided assistance to the office manager by carrying out a range of administrative duties and tasks. This involved managing the reception area and ensuring the smooth functioning of the office by handling various day-to-day tasks.

Education

Pontifícia Universidade Católica de Goiás

System Analysis and Development, Computer Software

Engineering · (2014 - 2018)